Training a new model for GravitySpy

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List of Acronyms and terminologies for non LIGO folks

- 1. aLIGO Advanced laser interferometer gravitational-wave observatory.
- 2. O3 Observing run 3, the third aLIGO run of gravitational-wave detection that began on April 1, 2019 and ended on March 28, 2020
- 3. H1 and L1 Gravitational wave detector at Hanford and Livingston respectively
- 4. Glitch/Trigger short duration events with high energy aka noise
- 5. Omega scans Time-frequency spectrograms of noise events

Overview

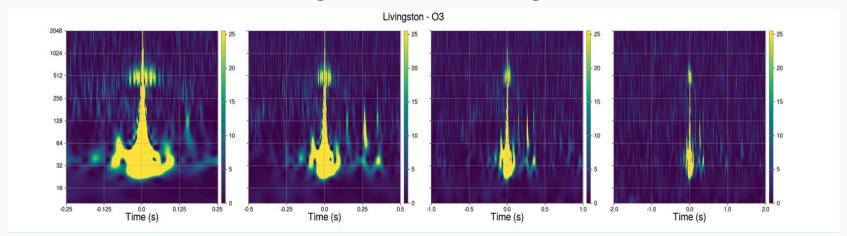
- 1. Introduction to GravitySpy
- 2. Introduction to Fast scattering and Low frequency blips
- 3. Training the model
- 4. Old and new model output comparison

What is GravitySpy?

- It is an image recognition algorithm based on convolutional neural networks (CNN)
- Classifies transient noise at LIGO in 22 classes/labels
- https://ldvw.ligo.caltech.edu/ldvw/gspySearch web interface of GravitySpy
- Download the data in csv format for further analysis
- GravitySpy <u>paper</u>

Training set

- The algorithm is trained on time-frequency spectrograms of noise transients
- For each event, the training set contains 4 images of 0.5, 1, 2 and 4 secs.



 These 4 images are then concatenated to form a single image used for training.

Model details

- Number of layers: 5
 - 4 CNN layers and 1 fully connected Softmax layer.
- The output of softmax layer is:

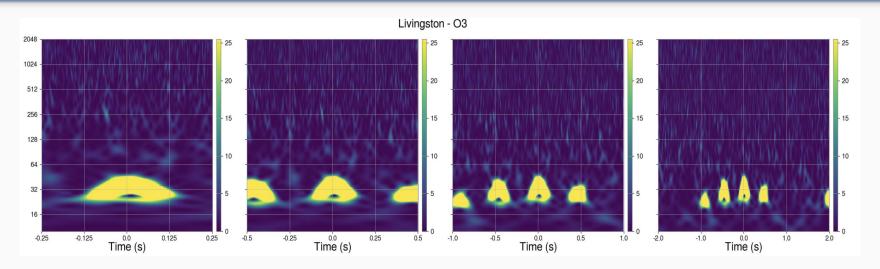
$$o_c^i = rac{e^{w_c^T x}}{\sum_{c=1}^C e^{w_c^T x}}$$
 for ith image, c = 1 to C, the number of classes

Loss function: Cross entropy

$$-\sum_{i=1}^{N}\sum_{c=1}^{C}y_{c}^{i}\log o_{c}^{i}$$
 yⁱ denotes the binary label for sample i.

More details in this <u>paper</u>

Fast scattering

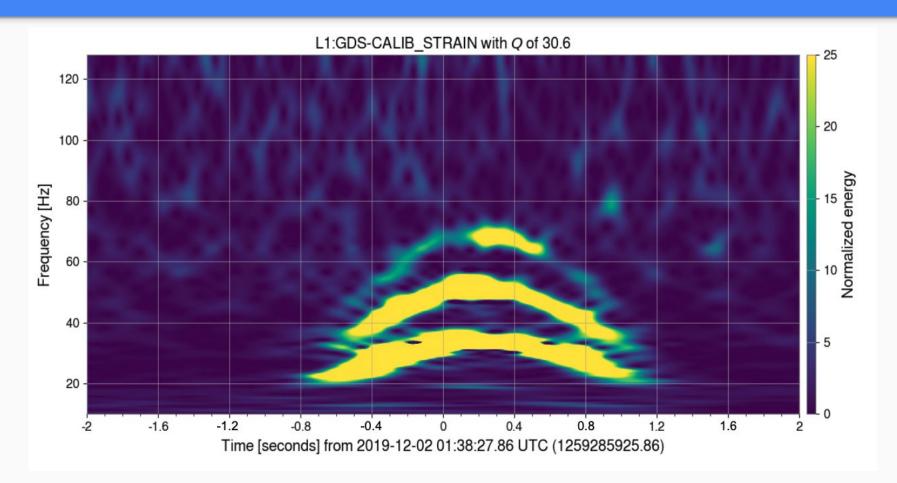


Short duration fast scattering arches

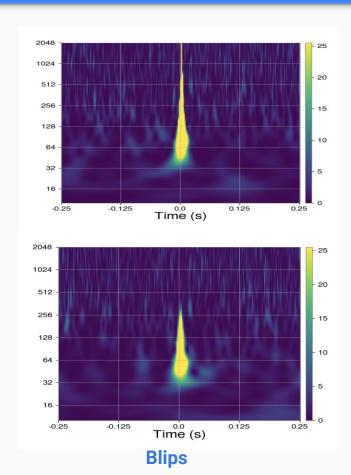
These triggers are currently classified as Scattered_Light or Slow scattering which is another population of scattering noise

Next slide shows an example of Slow scattering

Slow scattering

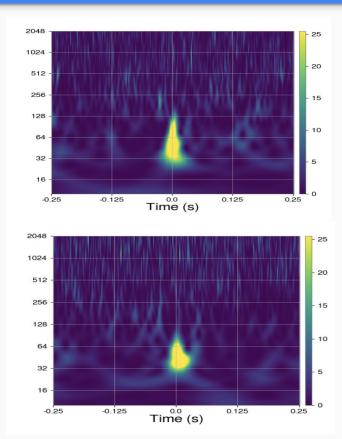


Blips and Low frequency blips



All four triggers assigned as Blips with confidence above 0.95 by the current GravitySpy model

They may have different origins due to different bandwidth



Low frequency blips

Training

Training set

- All training images taken from O3 classification are with confidence above 0.95
- For fast scattering, 400 triggers currently classified as scattering with Q-value between 8 and 14
- For low frequency blips, 630 Blips with peak frequency between 10 and 50 Hz
- 150 slow scattering (Scattered_Light) images
- 300 Tomte
- Removed None_of_the_Above
- Valid acc: 0.988, Training acc: 0.999

Training set

- Total 23 classes
- Addition of two new classes
 - Fast scattering
 - Low frequency blips
- Removed None of the above glitch category

```
df fastblip2['Label'].value counts()
Blip
                        1821
                         706
Koi Fish
                         703
Tomte
Blip_Low_Frequency
                         630
Low Frequency Burst
                         621
Scattered Light
                         593
Light Modulation
                         512
Power Line
                         449
Low_Frequency_Lines
                         447
Extremely Loud
                         447
Violin_Mode
                         412
Fast_Scattering
                         400
Scratchy
                         337
1080Lines
                         327
Whistle
                         299
Helix
                         279
Repeating Blips
                         263
No Glitch
                         117
1400Ripples
                          81
Chirp
                          60
Air_Compressor
                          58
Wandering Line
                          42
                          27
Paired Doves
Name: Label, dtype: int64
```

Testing the model

- Is the model recognizing fast scattering?
- Is the model recognizing low frequency blips?
- Does it affect other glitch categories?

Testing on Fast scattering and Low frequency Blips

- Randomly sample 100 triggers currently classified as
 Scattering at L1 by
 GravitySpy between June, 1, 2019 and June, 30, 2019, with g between 8 and 14
- The new model classified all of them as Fast Scattering
- Random visual inspection of the omega scans of these 100 triggers to confirm correct classification
- These scans are stored here

- Randomly sampled 79 triggers currently classified as Blip at L1 by GravitySpy between Feb, 1, 2020 and Mar, 1, 2020 with peak frequency between 10 and 50 Hz
- The new model classified 78 of these as
 Blip_Low_Frequency and 1 as
 Tomte
- Visually inspected the scans
- These scans are stored <u>here</u>

Testing on O3 sample

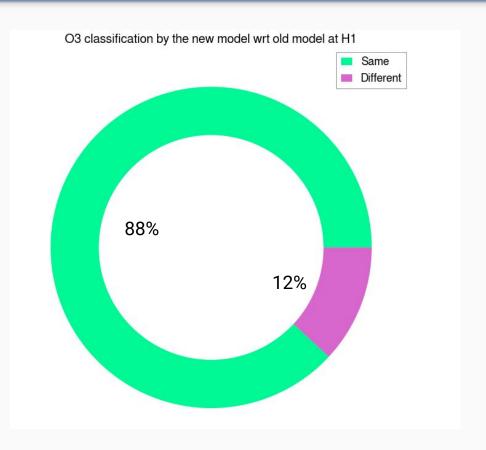
- Relabelled 20% of the O3 gravity spy triggers at L1 and H1 with the new model
- Some of the questions we can ask are:
 - O Is there a big change in confidence assigned to the triggers by the new model?
 - What percentage of triggers are labelled with a different classification?
 - For triggers assigned a different class, what is the distribution of new labels?
 - What glitch classes were assigned to these new labels by the original model?
 - O Does the change make sense?

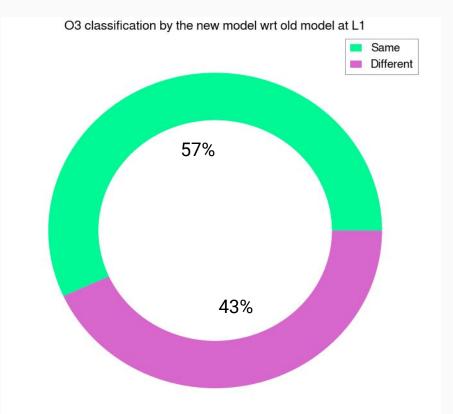
Confidence comparison



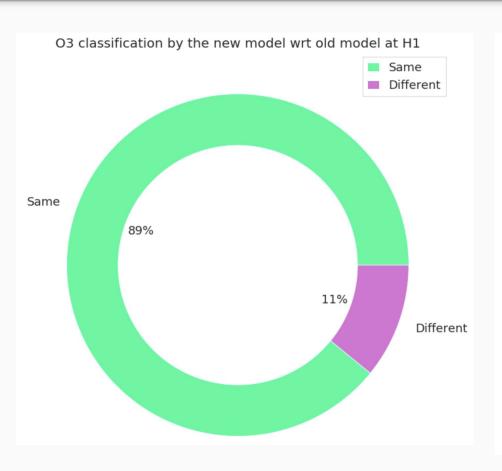
Change in confidence assigned to the glitches is minimal

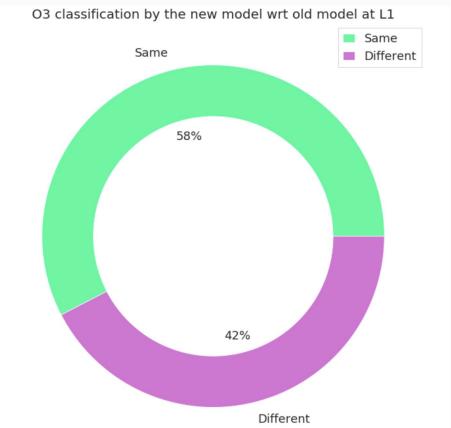
Change in class labels



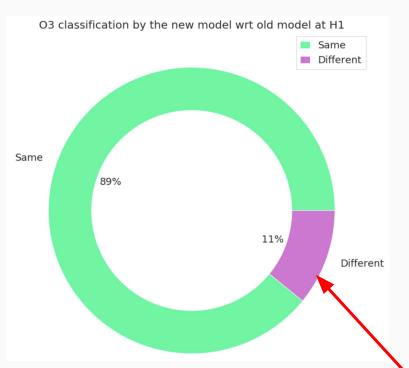


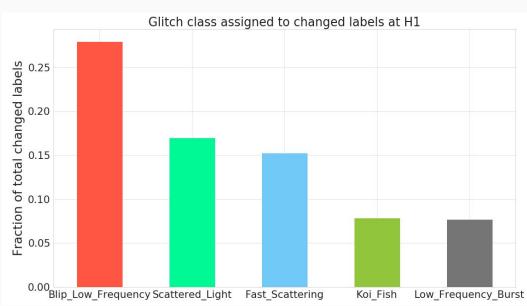
Change in class labels





Distribution of new labels at H1





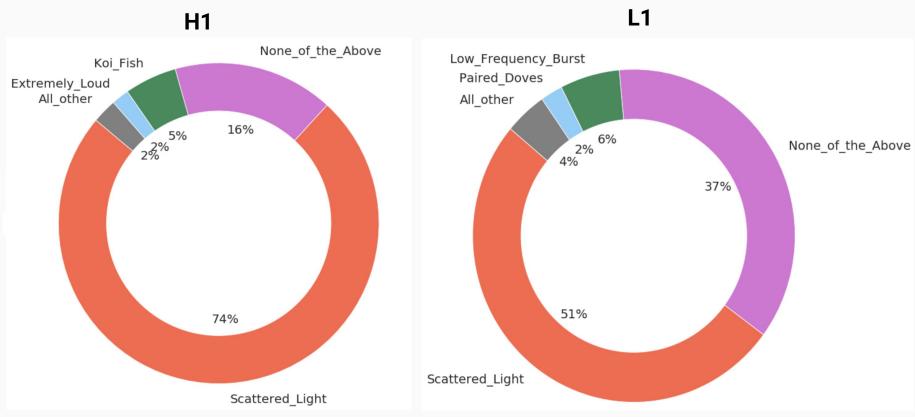
Glitch class assigned to these triggers

Distribution of new labels at L1

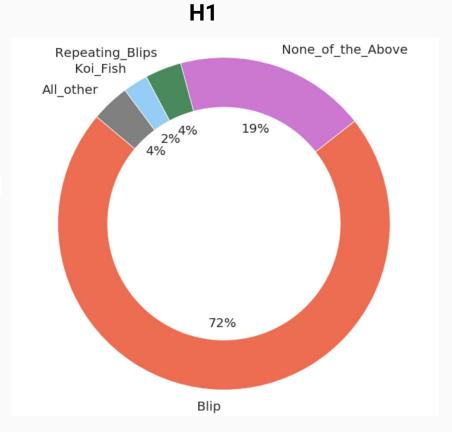


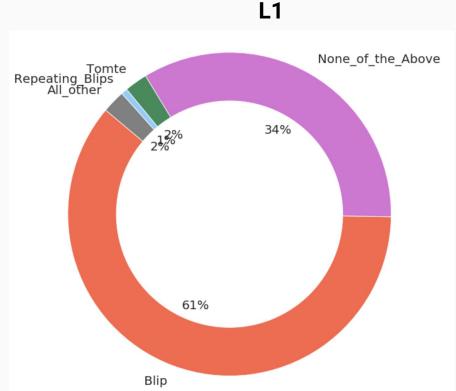
Glitch class assigned to these triggers

Previous classification of Fast scattering



Previous classification of low frequency blips





Old classification to new

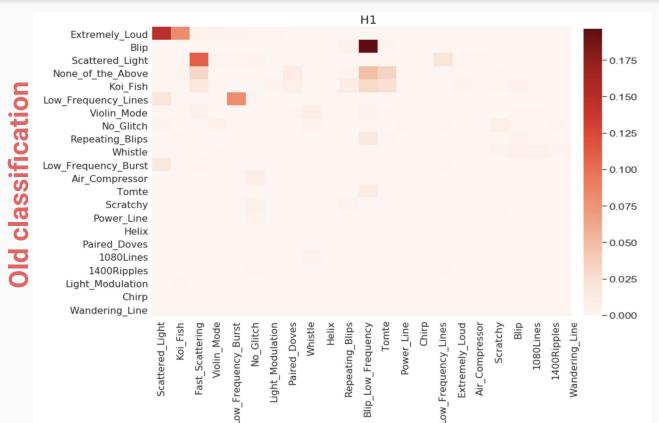
- New model to identify
 - Fast scattering
 - Low frequency blips
- It should not affect other classes

Heatmap on next two slides

- We consider those glitches that are assigned a different glitch class by the new model
- For each old label we look at the distribution of new labels assigned

H1 old to new

- A fraction of Extremely_Loud triggers classified as scattering.
- Omega scans show those triggers are indeed scattered light noise.



L1 old to new

- The H1 and L1 heatmap shows that the new model does not meddle with the old glitch classes.
- Correctly recognizes
 Scattered_light at H1 misclassified as
 Extremely_Loud by the older model





Next steps

- 1. Update the model on <u>Ligo-dv-web</u> (ldvw) and on the GravitySpy SQL Table (Done)
- 2. Update the model and the data on the GravitySpy <u>repository</u> (Done)
- 3. Separate training set for L1 and H1?

Thank you Questions and comments